

```
1. doutput= clCreateBuffer(clctx, CL_MEM_READ_WRITE, volmemsz,
    NULL, NULL);
2. datominfo= clCreateBuffer(clctx, CL_MEM_READ_ONLY,
    MAXATOMS *sizeof(cl_float4), NULL, NULL);
...
3. clerr= clSetKernelArg(clkern, 0, sizeof(int), &runatoms);
4. clerr= clSetKernelArg(clkern, 1, sizeof(float), &zplane);
5. clerr= clSetKernelArg(clkern, 2, sizeof(cl_mem), &doutput);
6. clerr= clSetKernelArg(clkern, 3, sizeof(cl_mem), &datominfo);
7. cl_event event;
8. clerr= clEnqueueNDRangeKernel(clcmdq, clkern, 2, NULL,
    Gsz, Bsz, 0, NULL, &event);
9. clerr= clWaitForEvents(1, &event);
10. clerr= clReleaseEvent(event);
...
11. clEnqueueReadBuffer(clcmdq, doutput, CL_TRUE, 0,
    volmemsz, energy, 0, NULL, NULL);
12. clReleaseMemObject(doutput);
13. clReleaseMemObject(datominfo);
```